

Sec. 12-865-6. Online Gaming Service Provider Requirements

(a) No person shall act as an online gaming service provider without a license issued by the department under the act.

(b) No person shall be licensed as an online gaming service provider unless the person is doing business with a master wagering licensee, an online gaming operator, online gaming service provider, or a retail sports wagering licensee.

(c) Business entities that are required to be licensed in accordance with this section shall include the following unless determined by the department to have a de minimis impact on the integrity of internet games, retail sports wagering or gaming: manufacturers of gaming equipment, or software integral to internet games and retail sports wagering; suppliers or distributors of gaming equipment and software integral to gaming or internet games; servicers and repairers of electronic wagering platforms; suppliers of security services; geolocation services; age and identity verification; payment processors; vendors who monitor and audit electronic wagering platforms; and business entities providing other services including, but not limited to, operating live online casino games, testing of internet games and the electronic wagering platform and determining what wagers to accept or the betting lines or odds to be offered for a wager for an internet game. In addition to other provisions of this subsection, the department may require additional business entities to be licensed if such business provides goods or services utilized in, or incidental to internet games or retail sports wagering that are integral to the public confidence, credibility, or integrity of the gaming industry in this state.

(d) An online gaming service provider applicant shall apply on a form and in a manner prescribed by the department. The department shall permit applicants with comparable credentials in another state that has substantially similar license requirements to apply for reciprocal licensing based on the applicant's status as a licensee in good standing in such other state. If the department issues an online gaming service provider license to an applicant based on reciprocity, the applicant shall provide all information required of a non-reciprocal initial applicant no later than three months prior to the renewal date when such license expires.

(e) An online gaming service provider applicant shall supply in its application information sufficient to demonstrate to the department the good character, fitness, and financial stability of the applicant, which at a minimum shall include:

(1) The names of all master wagering licensees, licensed online gaming operators or licensed sports wagering retailers with whom the applicant has contracted;

(2) The name and location of the applicant's business; the applicant's federal tax identification number, Connecticut tax registration number, and, where applicable, social security number;

(3) The nature of the applicant's business;

(4) The names, contact information and dates of birth of owners, and key employees, as required by the commissioner;

(5) An explanation of any criminal conviction, other than minor traffic offenses, of the applicant and any of its owners, or key employees;

(6) Consent to conduct a credit history and criminal background check;

(7) An explanation of any tax disputes or delinquencies involving taxes owed to the state

by the applicant; disclosure of any pending action or fine against or, suspension or revocation of any permit, license, registration, or authorization issued by any state, federal or tribal authority, or authority in any other state, of the applicant and any owner or key employee of the applicant;

(8) The applicant's interest, if any, in other entities offering internet games or retail sports wagering that hold a credential in the state or another jurisdiction; and

(9) Any additional information required by the department to ensure that the applicant meets licensing criteria.

(f) In determining an applicant's qualifications for licensure as an online gaming service provider, the department may consider factors that include, but are not limited to:

(1) Any falsification of the information submitted with the license application or failure to disclose any fact material to the application;

(2) Records of criminal convictions;

(3) Federal and state tax compliance; and

(4) Such other information as the department may deem pertinent to the issuance of an online gaming service provider license.

(Effective February 1, 2022)